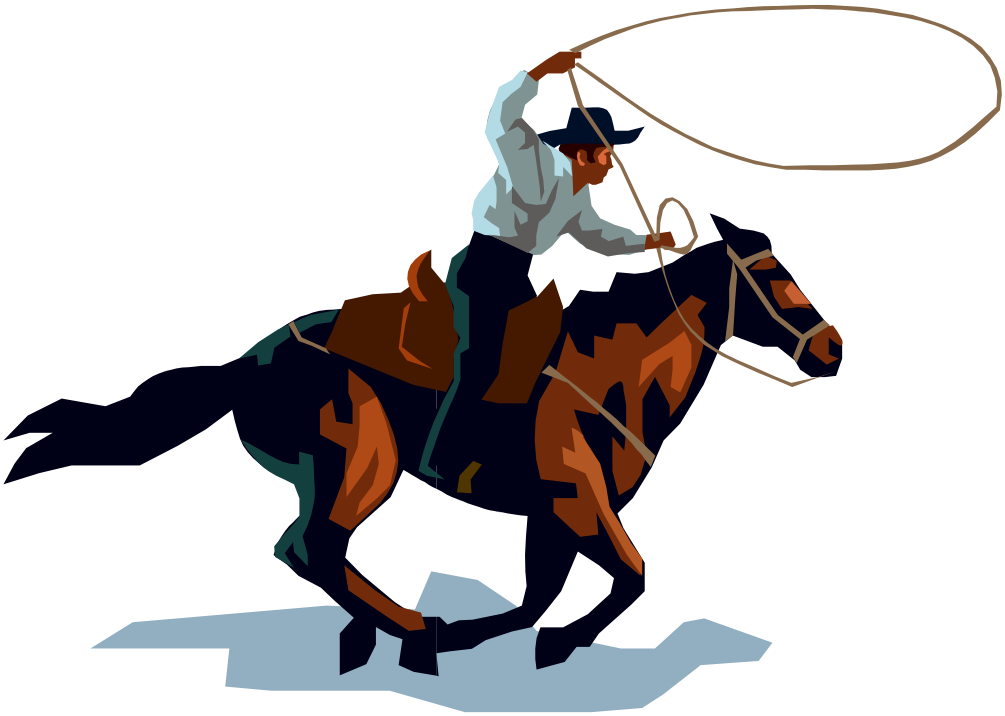
Gamehaven Scout Reservation Presents:

WILD WILD WEST!



2010 Parents Guide to Camping at Gamehaven Scout Reservation

Camp materials can also be found on our website, www.gamehavenbsa.org

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Mission Statement: The mission of the Boy Scouts of America is to prepare young people to make ethical and moral choices over their lifetimes by instilling in them the values of the Scout Oath and Law.

Our summer camps help to carryout that mission through engaging outdoor activities. We believe Scouts who enjoy the fun, adventure and excitement of camp will experience the development of their character, receive citizenship training, and have the opportunities for improvement of personal fitness.

The values we strive to instill are based on those found in the Cub Scout Promise, the Law of the Pack and the Cub Scout Motto:

Cub Scout Promise

I promise to do my best
To do my duty to God and my country,
To help other people, and
To obey the Law of the Pack.

Law of the Pack

The Cub Scout follows Akela,
The Cub Scout helps the pack go.
The pack helps the Cub Scout grow

Cub Scout Motto: Do your Best

Camp Director's Welcome

"Wild Wild West"

A Camping Adventure for Cub Scouts and Webelos

Thank you for choosing Gamehaven Scout Reservation as your 2010 Cub Scout summer camp destination! The Directors and leaders are dedicated to "going above and beyond" every year and are busy planning for 2010. You will see several new programs at camp this summer to help keep camp fresh and new, even to veteran Webelos!

You will also note two important policy changes this summer:

1. We have new and reduced fees for the 2010 camping season

2. Participants must fill out parts A and C on the new Annual Health and Medical Record. Since all of our camp sessions will last less than 72 hours part B will not need to be filled out. Which means, no physicals are required by anyone to attend this summer's camps!

In 2010, we will be "Celebrating the Adventure, Continuing the Journey" of 100 years of Scouting in the United States. There will be many exciting 100th Anniversary programs for youth to participate in throughout the year in celebration of this once in a lifetime event, including summer camp.

This Leaders Guide will help you plan and prepare for your Cub Scout's visit to Gamehaven's summer camp in 2010 as well as providing information on the services that are available at camp.

Thank you for choosing Gamehaven Scout Reservation and we look forward to seeing you at camp!

Tom Barry—Camp Director
507-287-1410 (Office)
507-456-2121 (Cell)
tobarry@bsamail.org

Camp Programs

Single Day Camp

Single Day camps are a one day, fun filled themed camp. From 8:00 a.m. until 5:00 p.m. you and your Cub Scouts will enjoy swimming, archery, BB gun, crafts, games and adventure. You have six sessions to choose from this summer.

Cub Overnight**

While at the Cub Overnight, campers spend 2 days and 1 night. On the first day you will arrive around 8:00 a.m., get to settle in, enjoy a day of fun activities, experience a fantastic campfire by our staff, and breakfast the next morning. The next day will be full of exciting activities, and you will be on your way home by 5:00 p.m. There are three sessions to choose from this year.

Webelos Camp**

Gamehaven welcomes Scouts entering Webelos I and Webelos II to a four day, three night camping adventure. On the first day you will arrive around 2:00 p.m. get to settle in, do swim checks, experience fun activities, enjoy a fantastic campfire by our staff, and breakfast the next morning. While enjoying the pool, archery range, BB-gun range, canoe and kayak program*, and obstacle course, the Scouts will have a chance to earn activity pins (see list below) and work on advancement. Families are encouraged to come out for lunch at noon on the last day of camp and join their sons for the closing campfire. Expect things to wrap up about 1:30 p.m. Five themed sessions are offered this year.

The Webelos Camp also offers an Outpost overnight experience for Webelos II so they can have a "Boy Scout" camping experience. The Webelos will have the opportunity to pitch their own tents, cook their own meals and do other activities to prepare them for their camping experiences as a Boy Scouts. To help us plan, we ask that your pre-register for any boys and adults attending the outpost. Please use the Outpost column on the registration form to sign your Scouts up.

2010 Webelos Camp Pins

Aquanaut	Geologist
Citizen	Map and Compass
Outdoorsman	Astronomy
Naturalist	

****All Scouts will get to work on their whittling chip on the first day of an overnight camp. Check with parents to verify that their son can participate. Knives will be available for purchase at the trading post.**

Aquatics Day Camp (NEW!!)

This fun, new camp program is open to all Cub Scouts who want to spend more time in and around the water! From 8:00 a.m. until 4:00 p.m. Scouts will get to enjoy swimming as well as canoeing / kayaking* and fishing which is not offered at the single day camp.

Webelos Adventure Day Camp (NEW!!)

This new camp program is designed for Webelos I and II who are looking to complete more pins at summer camp. From 8:00 a.m. until 4:00 p.m. Scouts will have the opportunity to complete an additional two pins and also enjoy some free time to participate in their favorite camp activities (shooting sports, swimming, obstacle course, etc). Pins being offered in 2010 are:

Aquanaut	Outdoorsman
Scientist	Scholar
Traveler	Showman

***To fully participate in canoeing and kayaking you must pass your swimmers test (have the blue and red on your buddy tag). Non-swimmers can still participate, but must paddle with a certified life guard or a certified life saver.**

Camp Fees

Camp	Scout	Adult
Aquatics Day Camp	$35.00	$15.00
Webelos Day Camp	$35.00	$15.00
Day Camp	$35.00	$15.00
Cub Overnight	$75.00	$35.00
Webelos Overnight	$125.00	$75.00

T-shirts may be purchased at an additional cost.

Youth M, Youth L, Adult S, Adult M, Adult L, Adult XL: $10.00, Adult XXL: $12.00, Adult XXXL: $13.00

**If you have adults who are going to be rotating during the session, they will count as one paid adult, as long as they do not overlap during meal times. If they do overlap during a meal time, they will only have to pay for one extra meal.

Refund Policy

Purpose of Refund Policy: Once a registration has been paid, an individual may become ill or otherwise unable to attend camp. Since the camp will have already incurred expenses related to the reservation, such as staff employment and food costs, not all fees paid are refundable.

Refund Policy: In the event of accident, illness or extreme extenuating circumstances, refunds of up to 50% of camp fees may be made for overnight camps only. Refunds may be made by notifying the council office at least 1 day before camp begins with proper proof of circumstance. No refunds will be issued for Day camp. No refunds will be granted for situations in which the individual could only partially attend camp. Conflicts between camp and sports do not qualify for refunds.

Camperships

Scholarships are available for deserving Scouts. No boy should stay home because he cannot afford to go to camp. Pack leaders are urged to provide their unit with money earning projects, such as the council's popcorn sale, so Cub Scouts can earn their way to camp.

If there is still a financial need, the pack committee or the family of the Cub Scout should contact the council office by phone, mail or in person to request a scholarship application. Applications are also available for download from the council website at www.gamehavenbsa.org.

Camp Sessions

Day Camps	Aquatics Day Camps	Webelos Day Camps	Cub Overnights	Webelos Overnights
June 22nd	July 8th	July 9th	July 6th - 7th	June 24th - 27th
June 23rd	July 24th	July 25th	July 10th - 11th	June 29th - July 2nd
July 13th			August 3rd - 4th	July 14th - 17th
July 18th				July 20th - 23rd
July 27th				July 28th - 31st
August 1st				

Camp Arrival and Departure

Plan to arrive at the GSR parking lot as close to registration time as possible. Park all vehicles in the parking lot. Enter the camp via the walking bridge. The Camp Staff will direct you from that point. One leader should take all health forms and the confirmation roster to the Camp Office to complete check-in. Wagons will be available to help move your gear to your campsite, so pack accordingly.

Soon after arriving, your staff guide will lead you on a camp tour which will include swim checks, campsite prep and unpacking.

Day Camp

Registration is between 8:00 a.m. and 8:30 a.m. Closing Campfire is at 4:10 p.m. All campers should be picked up by 5:00 p.m. There are 6 sessions to choose from.

Aquatics Day Camp

Registration is between 8:00 a.m. and 8:30 a.m. All campers should be picked up by 4:15 p.m. There are two sessions to choose from.

Webelos Adventure Day Camp

Registration is between 8:00 a.m. and 8:30 a.m. All campers should be picked up by 4:15 p.m. There are two sessions to choose from.

Cub Overnight Camp

Registration is between 8:00 a.m. and 8:30 a.m. Closing Campfire is at 4:10 p.m. on the final day of camp and all campers should be picked up by 5:00 p.m. There are three sessions to choose from.

Webelos Overnight Camp

Registration is between 2:00 p.m. and 3:0 p.m. Family and friends are welcome to join us for a picnic lunch at noon on the final day of camp. Lunch is $5.00; please contact the Camp Office to make reservations. Closing Campfire is at 1:15 p.m. on the final day of camp. There are five sessions to choose from.

Departure from camp

As you prepare to depart on the last day you should make sure your campsite is clean and ready for the next set of campers. When picking up the grounds, make sure you stack any leftover firewood. Once the campsite is cleaned and your gear is packed, camp staff will assist you in moving your gear back to your car.

Swim Checks

Packs can do pre-camp swim checks to increase their time setting up their campsites or to spend more time in the pool.

- Trained staff will fill out a Unit Swim Classification, good for one year, verifying each Scouts Swim test.
- Packs may also complete the swim test on their own, prior to camp. A BSA Lifeguard, Red Cross Lifeguard or equivalent must administer the tests and certify the results. For more information contact Tom Barry at tobarry@bsamail.org

Qualification Levels

- SWIMMER: Allow Scouts to swim in all areas and boat in open areas of the lake
- BEGINNER: Allows Scouts to swim in the designated areas and boating with qualified accompaniment.
- LEARNER: Allows swimming in shallow end of pool and boating with qualified accompaniment.

Food Service

Gamehaven Scout Reservation features a central dining area. Meals are not cooked in the campsite, but rather prepared by our commissary staff. All meals are served buffet style. Cub Scouts (and leaders) should be clean and wearing appropriate shirt and pants (not swimming trunks) at all meals. One member at each table will remain to assist with clean up. This clean-up task is rotated so all Scouts will have a chance to help.

Meal times generally are as follows:

Breakfast:	8:00 a.m.
Lunch:	12:00 noon
Dinner:	6:00 p.m.

Scouts who have dietary restrictions may request menu substitutions by notifying the camp office (507) 287-1517 at least three weeks prior to your camp session.

Visitors are welcome to join us for meals. There is a $5.00 fee for all visitor meals payable at the camp Trading Post across from the commissary.

Trading Post

The trading post provides a good selection of souvenir and comfort items for sale to Scouts and Scouters. Here is a sample of what may be available. Actual merchandise varies from year to year and session to session.

Shirts	Scout Crafts	Ice Cream
Water bottles	Candy Bars	Toiletries
Knives	Root Beer Floats	Ice Cream
Scout Books	Slushies	Ponchos

An adult should serve as banker, allowing Scouts to check money in and out with them. This prevents theft and loss alike. About $15.00 per day should be enough to meet most souvenir and other needs.

Health Services and Medical Information

In 2010, Gamehaven Scout Reservation will only accept the new BSA approved Annual Health and Medical Record. For all camp sessions offered at GSR this summer you only need to complete sections A and C. No physicals are needed for anyone attending Wild, Wild West this summer. You can find the form on the Gamehaven website under information, forms. **Please note: Scouts and leaders who do not have their completed medical forms may not stay in camp.**

To comply with state law and ensure the safety of fellow campers and wildlife, ALL MEDICINE must be turned in to the Camp Health Officer at the beginning of camp. The medicine will be placed in a locked box and will be administered at the proper time.

A fully equipped medical lodge is provided at camp. A trained first aid person is on duty at all times. Individuals with serious injuries or illness requiring hospitalization will be transported to the nearest hospital, where we have a standing agreement for treatment. Parents will be notified as soon as possible in the event of serious injury or illness.

Emergency phone numbers:

Gamehaven Scout Reservation	(507) 287-1517
Caretakers House	(507) 287-1516

Leadership Requirements

BSA Requirements

Remember the BSA minimum standard of two leaders on all trips and outings. For resident camp we also require one adult for every five boys. Units are *strongly encouraged to bring more than the minimum leadership required.*

Pack Leadership at Day Camp

During the Day camp sessions it is important that the same leaders stay with the boys all day.

Pack Leadership at Overnight Camp

During the Overnight camp sessions, you can have leaders trade off during the day throughout the session, as long as you abide by the BSA requirements of two deep leadership and having 1 adult for every 5 boys. One leader must be present at all times.

**If you have adults who are going to be rotating during the session, they will count as one paid adult, as long as they do not overlap during meal times. If they do overlap during a meal time, they will only have to pay for that one extra meal.

Things to Know

Transportation to Gamehaven Scout Reservation is furnished by each individual pack or family. **Cub Scouts are to be transported only in regular passenger vehicles equipped with seat belts.** Truck beds and trailers are for equipment only. Tour permits are required for Packs attending summer camp.

Weather is unpredictable throughout the summer months. Everything including warm days, quick thunderstorms, 90 degree plus heat, and rainy days are considered normal, so come to camp prepared!!! Plan ahead and no weather will be a surprise.

Discipline, which really means self control, is the responsibility of the Pack leadership. The camp staff is available as a resource to assist with, but not take over, any severe discipline problems.

Equipment is available for camp beautification and conservation projects, campsite repairs and improvements, and for instructional purposes. Please use camp equipment safely and report any damage.

Lost and found items are collected during regular camp sessions. While at camp lost items can be claimed at the camp office. After camp, call the camp office at (507) 287-1517 to locate your lost items. After summer camp has been closed for 30 days, unclaimed items are contributed to Goodwill, Salvation Army, or other such worthy agencies.

If you are scheduled to attend camp and discover at the last minute you will not be able to go, please call the camp director at (507) 287-1517. Otherwise do not call the camp directly except in the case of emergency. If you are seeking information, please call the council office first at (507) 287-1410. You may then be directed to call the camp. The camp staff is extremely busy providing programs to Scouts and interruptions must be kept to a minimum.

Parents and friends are always welcome at camp, especially for the picnic dinner and the closing campfire on the last night of Webelos Resident Camp. Here are some guidelines for guests:

1. A parking lot is located at the entrance to camp. Visitors must park in the parking lot and walk to the camp office to check-in before proceeding to other areas of the camp.
2. Those wishing to eat meals at camp need to call the camp to make arrangements and must purchase the meal at the camp office upon check-in. Each meal costs $5.00.
3. There are no provisions or facilities to allow parents or visitors to camp overnight in the parking lot.

Leave your pets at home. Camp abounds with natural wildlife: deer, birds, coyotes and so on. For this reason, as well as the safety of the campers, pets are not allowed– not even pets that can be carried. There are NO EXCEPTIONS.

Mail is delivered to camp daily. You should send mail to campers only for special occasions like birthdays or anniversaries. Address mail as follows:

Scouts Name and Pack #

Gamehaven Scout Reservation

5015 Simpson Rd SE

Rochester, MN 55904

What to Bring to Camp

Day Camps

Completed health form	Money for Trading Post	Camera
Swimming suit	Towel	Cap/hat
Camp t-shirt	Rain gear (if necessary)	Sunscreen

Overnight Camps

Personal Gear

Completed health form	Sweater/Jacket	Water shoes
Flashlight/Batteries	Sleeping Bag/Pillow	Swimming suit
Sleeping clothes	Canteen or Water Bottle	Extra socks and underwear
Uniform	Scout Book	Rain gear/Poncho
Cap or hat	Sunscreen	Change of clothes
Insect repellent (lotion/liquid)	Personal hygiene items	Soap/shampoo
Towel/washcloth	Tennis shoes	Money for Trading Post

Optional

Camera	First aid kit	Campfire Food
Candy for Camp Staff	Cookies for Program Director	

Leader Gear

Clock/Watch	Lantern	Game ideas/Skit ideas
First aid kit	Rope/twine	Radio (for weather reports)
Program reference materials	Clipboard, paper, pencils	

Camp will provide

Campfire pit	Firewood	Tents
Picnic tables	Toilet paper	Bulletin board
Fire tools	Cots/mattress	

Rules of Camp

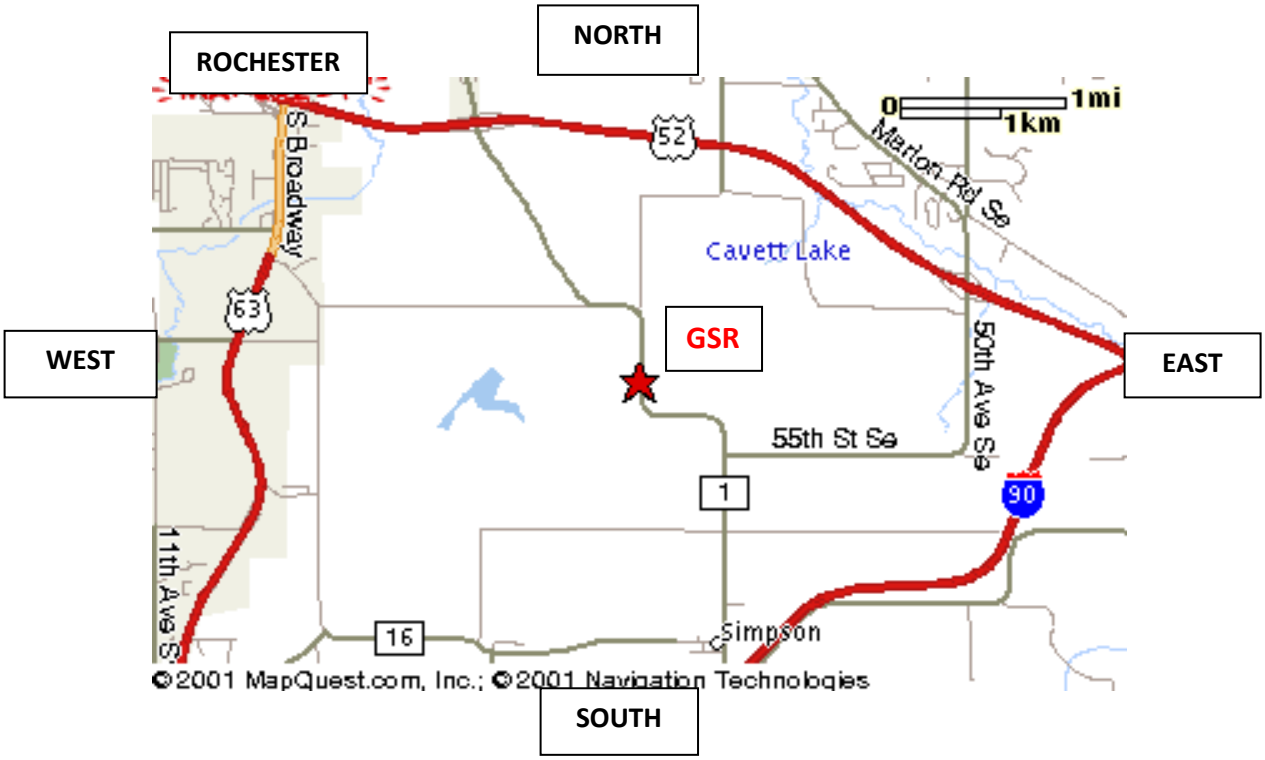
Camp rules include the Scout Law and common sense. Here are the details:

1. No Cub Scout is allowed to leave camp after check-in without a release from his parents or leader. He must be accompanied by a staff member or authorized adult while out of camp and must sign out at the camp office before departing. When releasing a boy into someone else's custody you must be sure the

person accepting the boy is authorized to do so.

2. Cut no live trees.
3. Off limits area include: Rangers house and yard, maintenance area, inside the metal shed by the chapel, and Staff City.
4. All fires must be tended, fire guard chart must be posted and followed.
5. No flames of any kind in tents. This includes candles, matches and lighters. This must also be clearly labeled on each tent.
6. No fireworks in camp. Anyone with fireworks will be sent home.
7. No personal firearms or ammo allowed.
8. No intoxicating beverages or illegal drugs are allowed on Gamehaven Council property.
9. No smoking in camp. GSR is a tobacco free facility.
10. Please leave your campsite, latrine, and common areas better than you found them. It's everyone responsibility to keep camp clean.
11. No squirt guns or toy guns are allowed on camp property. Pointing these guns at other Scouts contradicts the safety training received at the BB gun and archery range.

Directions to Camp



Driving instructions

From the North:

Take Hwy 52 south, then exit County Rd #1. This is the next exit past Hwy 63. After exiting at County Rd #1 turn right. Proceed 1.9 miles south on County Rd #1 (11th Ave). The camp is located on the right. Look for signs.

From the South:

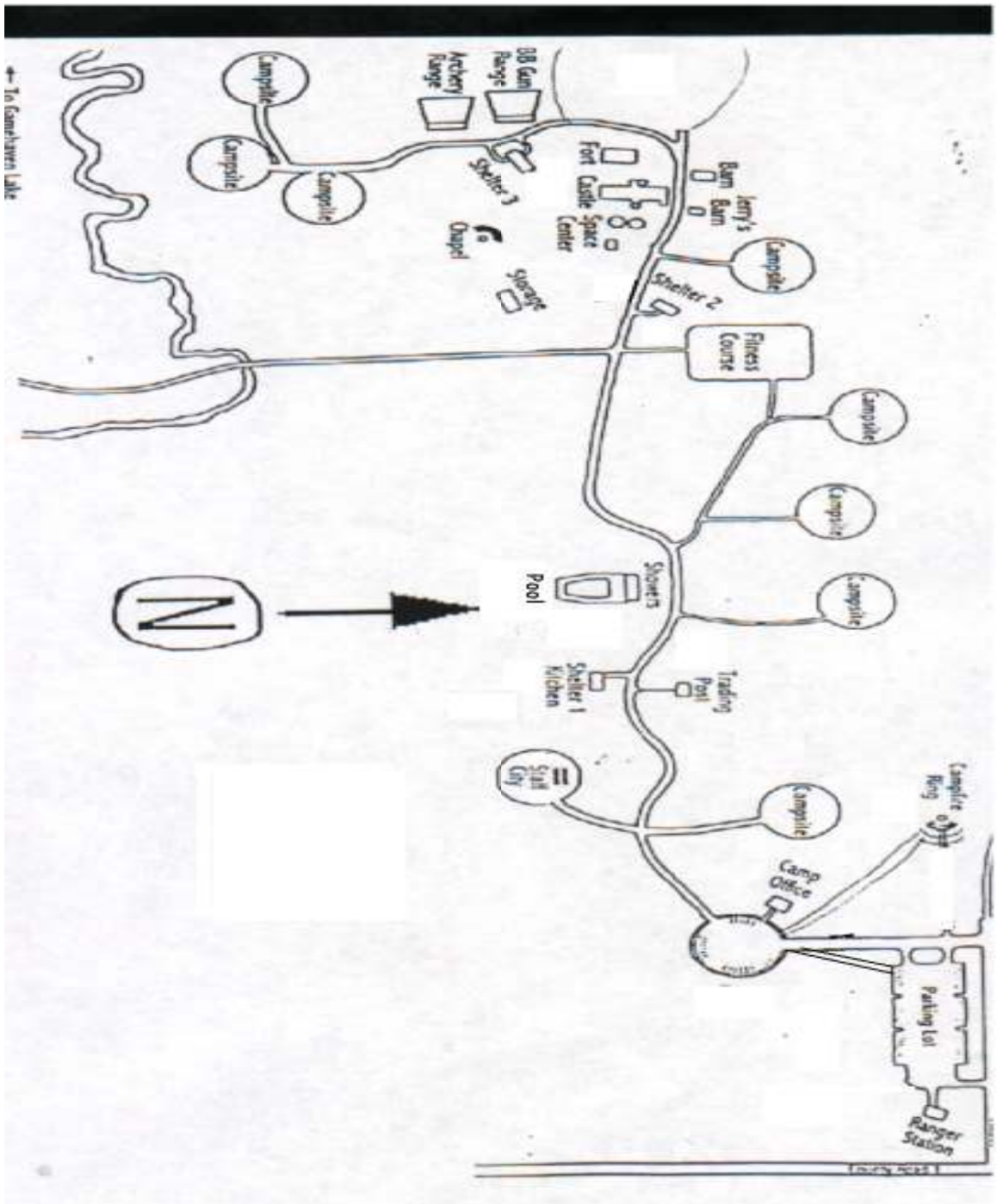
Coming from the south on HWY 63: Exit on HWY 52 South. Travel 1 mile and exit on County Rd #1. Proceed 1.9 miles south on County Rd #1 (11th Ave) , camp is on the right. Look for signs.

Coming from the south on HWY 52: Exit County Rd #1, turn left, proceed 1.9 miles south on County Rd #1 (11th Ave). Camp is on your right.

From the East:

From Interstate I-90 take HWY 52 North exit. After 5 miles on 52 exit at County Rd #1. Turn left and go south 1.9 miles on County Rd #1 (11th Ave). Camp will be on your right.

Gamehaven Scout Reservation Map


Ranger Station
Parking Lot
Camp Office
Campfire Ring
Campsite
Campsite
Campsite